



# Seriously Seamless Society?:

The Serious Game Introduction



# **Introduction - Seriously Standard Game**

Game developed for and as part of Edu4Standards © House of Knowledge



Edu4Standards game developed by House of Knowledge with inputs from Ivana Mijatovic, University of Belgrad





Welcome to **Seriously Seamless society? The Serious Game**,– a serious game all about understanding how standards relate to international business.

During the game, players will engage in decision making related to bringing a technology to the market and how this relate to standards, regulations and law in a fun and engaging way. .

No previous experience with using or developing standards is needed to play the game.

This game can be played as 1-5 persons in groups, in auditoriums or as a one to many as part of a lecture.

A serious game is a game with a primary purpose beyond entertainment.

In Seriously Standard Game, the purpose is learning and sharing insights, experiences, and perspectives





## How to play – Game content





### Introduction – Part 1









	EDU Standards.eu
#01	# <b>01</b>
	Include of style a local



Standards...

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GAME

CREDIT

A game caldt is a combination of financial and human resources, including available time. Use wikely, as unused credits count as points at the end of the game!

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### Introduction – Part 2









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